



# SUMMIT HELIX 2025

## CALL FOR ABSTRACTS

**GUIDELINES FOR THE SUBMISSION OF PROPOSALS FOR WORKSHOPS, TALKS AND DIGITAL EXPERIENCES FOR THE HELIX 2025 INTERNATIONAL SUMMIT.**



**DEADLINE:**

**March 20,  
2025**



# SUMMIT HELIX 2025

## CALL FOR ABSTRACTS

We invite you to share and present experiences, programmes, models, training and professional development actions from the health sector at the HELIX 2025 INTERNATIONAL SUMMIT.

The main themes for the summit are:

- 1. Digital training and learning in healthcare
- 2. Healthcare professionals
- 3. In-house trainers and education providers
- 4. New competencies and skills
- 5. Professional development
- 6. Training in healthcare organisations

### **RULES:**

- Proposals must be written in one of the three summit languages: Spanish, English or Catalan .
- Proposals will be selected based on their contribution to the objectives of HELIX 2025 and for their innovation, teaching interest and/or for constituting an example of best practice
- At least one of the authors must be registered for HELIX 2025.
- The maximum number of authors is six (six individual authors or five individual authors plus one group).
- By submitting a proposal, the authors give consent to the organisers of HELIX 2025 to publish and disseminate the work.

### **SUBMISSION AND EVALUATION CRITERIA:**

- Proposals must be submitted using the template provided.
- Proposals must be submitted by email to:  
[communication@helixsummit.org](mailto:communication@helixsummit.org)
- The HELIX 2025 Academic Committee will evaluate the proposals against the following criteria:
  - Presentation and description of the objectives, theme and purpose. 20% .
  - Originality and methodological innovation. 30%
  - Results, metrics and impact. 30%
  - Conclusions and lessons learnt. 20%

## ACCEPTED FORMATS: WORKSHOPS, TALKS, AND DIGITAL EXPERIENCES

Experiences may be shared in one of three accepted formats:

### WORKSHOPS:

- These must take a practical and applied approach to the theme.
- They must involve attendees in participative exercises and practical activities.
- Timings:
  - Presentation of the experience: 20 minutes
  - Dynamic session and group activities: 30 minutes
  - Conclusions, questions and round-up: 10 minutes

### TALKS / POSTERS

- These must take the form of an oral presentation of a practical experience.
- They should present the initial situation, the experience itself and the results achieved.
- Timings:
  - Presentation of the experience: 8 minutes
  - Audience questions: 4 minutes.
- They will be presented on 14 May 2025 in the afternoon.

### DIGITAL EXPERIENCES

- These should be live practical demonstrations.
- They should use a variety of digital resources: immersive environments, interactive video, virtual reality, augmented reality, extended reality, simulation, digital simulation, gamification and other formats.
- Time distribution:
  - Presentation and interaction with the experience: 20 minutes
  - Conclusions, questions and round-up: 10 minutes.
- Depending on the time available, the Organising Committee foresees various rounds of interaction with these practical digital experiences.

Below are the main specifics of each presentation format:

## GENERAL REQUIREMENTS

- Proposals must be sent in pdf
- Language: proposals can be submitted in any of the three summit languages: Catalan, Spanish and English.
- The content of talks must be submitted using Microsoft Word 6.0 or later, in Arial 12 point, with line spacing of 1.5 and side margins of 3.0.
- A document with complementary information may be included as an annex.
- A short video presentation or summary by the speaker(s) (maximum 2 minutes) may be included. A link to the video platform will be made available.
- Experiences may contain graphs, tables, images and other visuals complete with captions and references.

## **SPECIFIC REQUIREMENTS**

### TALKS, E-POSTERS and WORKSHOPS

- Speakers may decide on their presentation format but must notify the event organisers so they can prepare the necessary resources, e.g. logistical support, whiteboard, projector, audio equipment, etc.
- Talks and workshops should be delivered in English or Spanish.

### If presenting an e-poster:

- E-posters must be written in English AND either Spanish or Catalan. The posters will be projected digitally during HELIX 2025.
- A variety of visual techniques may be used: infographics, collage, photographs, photo montages, compositions, concept maps, among others.
- Once accepted by the Organising Committee, the definitive poster must be received in digital format no later than 11 April 2025.
- A representative of the Organising Committee will contact the corresponding author to ensure the correct use of the poster during the planned activities.

### DIGITAL EXPERIENCES:

- Digital experiences in the form of virtual reality, augmented reality, gamification, immersive 360-degree video and other formats may be presented during the PRE-SUMMIT phase. Specific digital spaces and resources will be available, including immersive rooms, glasses and other equipment, etc.
- Once a proposal of this nature is accepted by the Organising Committee, any digital materials, software or resources must be received no later than 11 April 2025 to allow sufficient time for testing in the physical spaces where they will be used.

## **ACKNOWLEDGEMENTS**

The organising committee will award prizes to three presentations based on their relevance and the quality of presentation.

All authors who are registered for the summit will receive a digital certificate after the event.

## **MORE INFORMATION**

For any questions or queries related to the presentation of experiences during HELIX 2025, please contact:

[communication@helixsummit.org](mailto:communication@helixsummit.org)

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